

Model WM1000/WM2000

Wall Mount Intercom Stations

User Instructions



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Burnsville, MN 55337 U.S.A.
Telephone: 1-800-392-3497
Fax: 1-800-323-0498
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8601 East Cornhusker Hwy.
Lincoln, NE 68507 U.S.A.
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FCC Statement

This equipment uses, and can radiate radio frequency energy that may cause interference to radio communication if not installed in accordance with this manual. The equipment has been tested and found to comply with the limits of a Class A computing device pursuant to Subpart J, Part 15 of FCC Rules which are designed to provide reasonable protection against such interference when operated in a commercial environment. Operation of this equipment in a residential area may cause interference which the user (at his own expense) will be required to correct.

CE This product meets Electromagnetic Compatibility Directive 89/336/EEC

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WM1000/WM2000

Introduction

Thank you for purchasing the Audicom WM1000/2000 Wall Mount Intercom Station. We hope the many design features of this product will satisfy your intercommunication requirements for many years to come. To get the most out of your new intercom station, take a few moments to look through this booklet before using the Intercom Station for the first time.

Description

The WM1000/2000 Intercom Stations are designed for stationary, wall-mounted installation in standard two-gang electrical boxes. The WM1000 is a single-channel station. The WM2000 provides switch-selectable access to either of two (2) intercom channels. The WM1000 and WM2000 are ideal when users need access to the intercom station from strategic locations where a desktop station would not be suitable or they do not wish to carry around a belt-pack station. Since all of the intercom electronics are in the intercom station, the user need only to connect a headset or telephone style handset to begin communicating. Alternatively, a headset or telephone handset can be attached and left at the wall unit.

Reference View

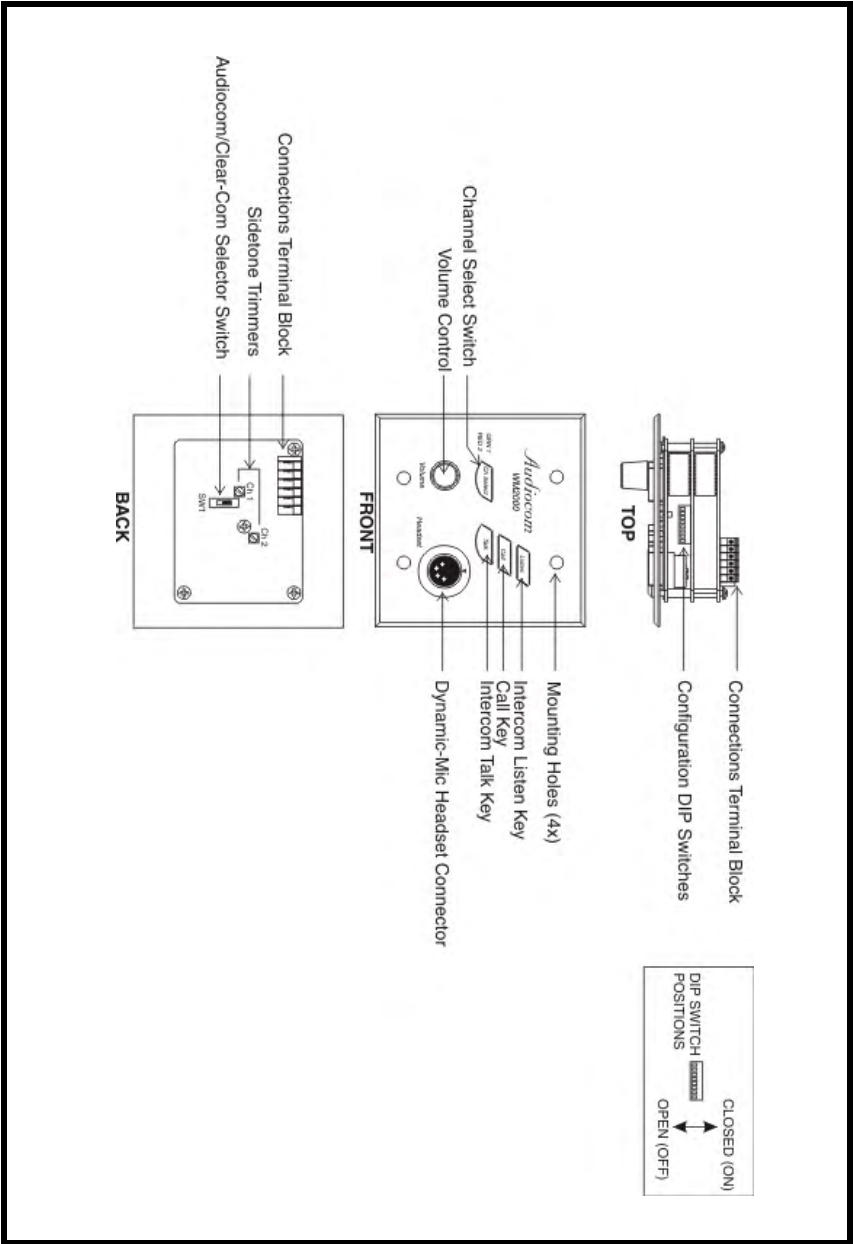


FIGURE 1. Reference View, WM-2000 shown.

Features

NOTE: The numbered features list in

Channel Select Switch (WM-2000 Only) -

The channel select switch is used to switch between intercom channels one and two. The switch lights green for channel one and red for channel two.

Intercom Listen Key -

The intercom listen key can be used in both momentary (push-to-listen) and latching (hands-free listen) modes.

Momentary Mode -

Press and hold the TALK button, then speak into the microphone. The green talk LED remains lit while the TALK button is held. Release the TALK button when finished talking. The talk LED will turn off.

Latching Mode for Hands-free Conversation -

Tap the TALK button (do not press and hold). The green talk LED turn on and remains on. When finished talking, tap the TALK button again. The talk LED turns off.

Call Key:

The Call key is used to send call signals on the intercom channel and to indicate incoming calls.

Intercom Talk Key:

The talk key can be used in both momentary **PTT** (push-to-talk) and latching (hands-free talk) mode.

Momentary Mode -

Press and hold the TALK button, then speak into the microphone. The green talk LED remains lit while the TALK button is held. Release the TALK button when finished talking. The talk LED will turn off.

Latching Mode for Hands-free Conversation -

Tap the TALK button (do not press and hold). The green talk LED turn on and remains on. When finished talking, tap the TALK button again. The talk LED turns off.

Dynamic-Mic Headset Connector -

The dynamic-mic headset connector is a 4-pin male XLR connector. It accepts headsets with monaural headphones and either a balanced or unbalanced dynamic microphone.

Volume Control -

The volume control adjusts intercom volume to headphones.

Audiocom/Clear-Com Selector Switch -

The selector switch sets the intercom station for compatibility with either Audiocom or Clear-Com channel connector pin-outs, channel power requirements, and call signaling requirements.

Configuration DIP Switches -

The DIP Switches are provided to enable/disable the following features:

Mic Kill -

With this feature activated, the station's microphone may be turned off from a remote master controller.

Call Beep -

An optional call beep tone can be used for incoming call notification.

Headset Mic Selection -

Balanced or unbalanced microphone may be selected.

DC Call Enable: -

This may be turned on to use the intercom station with intercom systems that use DC call signaling.

Connections Terminal Block -

The terminal block is used to connect intercom channel(s) and an optional local power supply.

Sidetone Trimmers -

The sidetone trimmers are used to adjust the level of the station operator's own voice in the headphones.

Mounting Holes -

The mounting holes fit any standard, two-gang electrical box.

Configuration Switch Pre-check

Before making connections, read the configuration switch notes that follow and make sure all switches are properly set for your intended usage. Chapter 1, “Configuration Switch Settings,” on page 7 lists the switch descriptions and factory default settings. The location of the DIP switches are shown in Figure 1 on page 2.

Mic Kill DIP Switch (DIP Switch 1)

Audiocom master stations can transmit an inaudible signal to turn off the microphones in all remote intercom stations (including WM1000/2000) on an intercom channel. This is useful when a remote intercom station has been left unattended with the microphone on. However, you may wish to disable the mic kill feature at the WM1000/2000, if communications are critical in nature where it is absolutely essential the microphone never be remotely disabled.

DC Call Enable (DIP Switch 2)

Leave this switch in the open position for Audiocom applications. Set it to the closed position if the WM1000/2000 will be used in a Clear-Com intercom system.

Incoming Call Beep (DIP Switch 3)

By default, incoming calls are indicated by a red-flashing Call key and a beep tone in the headphones. If you do not want the beep tone, set DIP switch 3 to the closed position.

TABLE 1. Configuration Switch Settings

SWITCH NUMBER	DESCRIPTION	SETTINGS OPEN=OFF, CLOSED =ON	DEFAULT SETTINGS
1	Mic Kill Receive	Closed: Disabled, No Mic Kill Open: Enabled, Mic Kill Active	Open
2	Call Signal Method	Closed: DC (SW1 set to UNBAL) Open: Audiocom (SW1 set to BAL)	Open
3	Incoming Call Beep	Closed: Disabled Open: Enabled	Open
4	Microphone Type	Closed: Unbalanced Open: Balanced	Open
5	Speaker Beep for Incoming Call	Closed: Enabled (DIP switch 3 must be set to open) Open: Disabled	Open
6	Not Used	Not Defined	Open
7	Not Used	Not Defined	Open
8	Not Used	Not Defined	Open

Headset Microphone Type Selection (DIP Switch 4)

If the headset specifications indicate the microphone type is balanced, or if you are unsure, leave this switch in the off (default) position. If the specifications indicate an unbalanced microphone, set DIP switch to on.

Balanced/Unbalance Switch (SW-1)

This switch is set at the factory to the balanced (BAL) position for use with Audiocom intercom channels. Set the switch to the unbalanced (UNBAL) position for use with Clear-Com intercom systems. Be sure and use the appropriate connection information based on how you have this switch set.

Intercom Channel Connections

IMPORTANT: The following paragraphs and illustrations describe installation of the WM1000/2000 in and Audiocom Intercom System.

General Information

The WM1000/2000 mounts in a standard two-gang electrical box. Some example intercom system configurations are shown in Figure 2 through Figure 5. Detailed connections for the WM1000/2000 are shown in Figures 6 and 7. There are two (2) basic methods for connecting the WM1000/2000:

- use phantom powered connection
- use local power

NOTE: After connecting intercom stations as described below, and before installing the mounting screws, connect a headset and perform the sidetone adjustment as described on page 10.

Method 1: Phantom Powered Connection

In this method, operating power and intercom audio are delivered to the WM1000/2000 over the same wires. The advantage of this setup is simplicity of connection. Also, the Audiocom power supply automatically provides terminating impedance for the intercom system. Without this terminating impedance, the sound quality on the channel is distorted, and the levels shift each time additional stations are connected to the channel. The disadvantage of the phantom power method is that some operating power is lost over very long intercom cables, and performance is then reduced at remotely located stations. Generally, if the intercom stations are located within a few hundred feet of the power supply, the phantom power is sufficient. The actual distance over which power is delivered can vary, however, depending on the number of stations connected. Increasing the number of stations reduces the distance.

NOTE: The range over which power can be delivered is independent from the range over which audio can be sent. Audio can be transmitted for several miles, providing that intercom stations are locally powered, see “Method 2: Locally Powered Connection.

Method 2: Locally Powered Connection

Using this method, the intercom station is connected to the intercom line just like any phantom-powered intercom station, except that a local power supply is also connected. This local power supply is located with the intercom station and provides power for that station only. Since power loss on the intercom lines is no longer an

issue, the operating range is now limited only by the audio transmission range, which is several miles. Another advantage to this method is more stations can be connected to the intercom channels. When local power is supplied to an intercom station, the station detects this and automatically disconnects from the phantom power supply. As long as an Audiocom power supply is located somewhere in the intercom system, the proper terminating impedance is supplied to all stations.

All Locally Powered Intercom Stations (Dry Lines)

If all intercom stations are widely distributed, you can dispense with a main power supply and use local power for each station. When no power is delivered on the intercom channels, this is known as dry-line operation. However, since an Audiocom power supply is not used, a line termination must be inserted in each intercom channel for proper operation. An example of dry line operation is shown in Figure 5 on page 14. The required termination components are shown in Figure 8 on page 16.

Dynamic-Mic Headset Connection

NOTE: For headset specifications, see page 19. For best results in noisy environments, a noise cancelling (directional or cardioid) microphone is highly recommended.

To **use the dynamic-mic headset**, do the following:

1. Verify DIP Switch 4 is properly set for **balanced** or **unbalanced** microphone. See Chapter 1, “Configuration Switch Settings,” on page 7.
2. Plug the **headset** into the headset connector on the unit.
3. Power up the **intercom system**.
4. Check the **sidetone adjustment** before placing the station in operation.

Power Up

Make sure any local power supplies are plugged in, and turn ON the power switches of any phantom power supplies.

NOTE: If you are using a large number of locally powered intercom stations (10 or more), you should activate their local power supplies before activating any phantom power supply. Otherwise, you may get an overload indication on the phantom supply. In this case, either reset the phantom supply, or momentarily turn it OFF, then ON.

Sidetone Adjustment

The WM1000/2000 uses full-duplex audio (the same as conventional telephone lines) in which the talk and listen audio are sent and received on the same wires. When you talk on a channel, you also hear your own voice back in the headphones. If you are using open-ear style headphones, this could cause unwanted feedback, since the microphone may pick up your returned voice audio and re-amplify it.

On the other hand, if you are using headphones that completely enclose the ears, a certain amount of your own voice level is desirable to overcome the muffled sensation when talking. The sidetone adjustment is different for these two situations.

To **adjust the sidetone**, do the following:

1. Activate **channel 1**.

NOTE: Required only for the WM2000, the WM1000 is active on whichever channel it is connected to).

2. Activate **talk** and **listen**.
3. Slowly **increase the volume** to maximum while talking into the microphone.
4. Using a small, flathead screwdriver, adjust the **channel 1 sidetone trimmer** (Figure 1 on page 2) to minimize you voice level in the headphones
5. For the WM2000 only, activate **channel 2** and repeat 2 through 4 to adjust channel 2 sidetone.
6. Install the **intercom station mounting screws** after completing the adjustments.

The station is now ready for use.

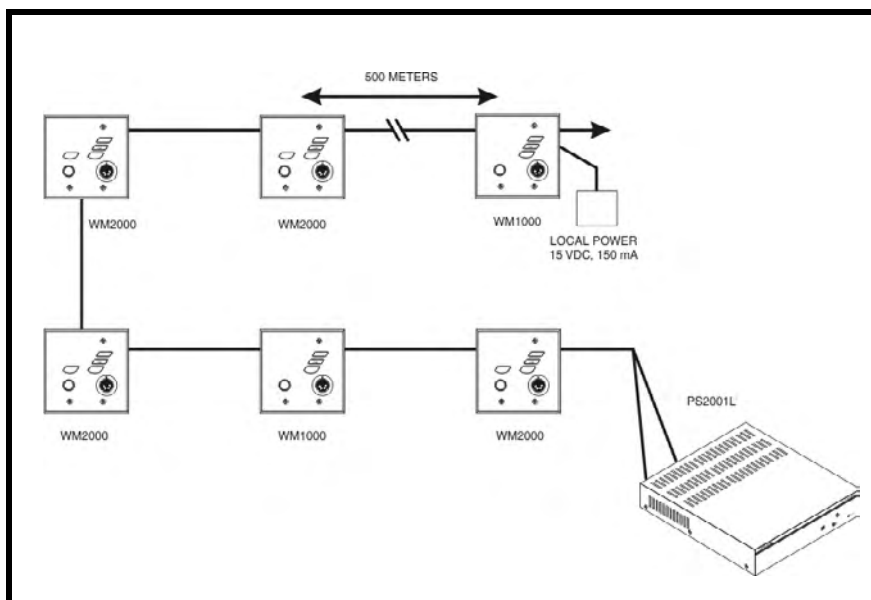


FIGURE 2. *PS2001L Power Supply set to isolate mode*

Figure 2 shows a 2-channel intercom system using a PS2001L Power Supply set to isolate mode. In isolate mode, each intercom channel is a separate party line, and total current for each channel is limited to 1 amp. Note, both WM1000 and WM2000 stations may be connected, depending on each locations need to communicate with one or two channels. WM1000 stations may be connected to either channel one or two. Also note, locally powered stations may be connected. This is recommended when stations are installed at remote locations. Since the PS2001L provides termination for the intercom channels, no user-installed termination is required. For WM1000 connection details, refer to Figure 6, for WM2000, refer to Figure 7.

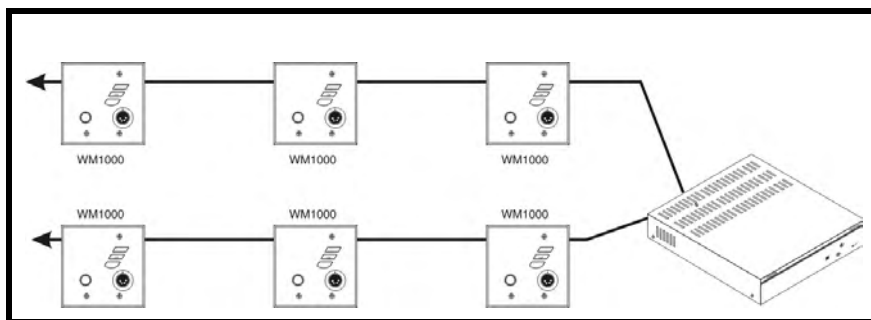


FIGURE 3. A single-channel intercom system using one PS2001L with WM1000 Intercom Stations.

Figure 3 shows a single-channel intercom system using one PS2001L with WM1000 Intercom Stations. The PS2001L may be set to either combine or isolate mode. In combine mode, all intercom stations talk on a single party line, and total current for the channel is 2 amps. In isolate mode, one string of intercom stations is operated as channel one, and the other string is operated at channel two. There is no communication between the separate channels, and the total current per channel is 1 amp. For WM1000 connection details, refer to Figure 6.

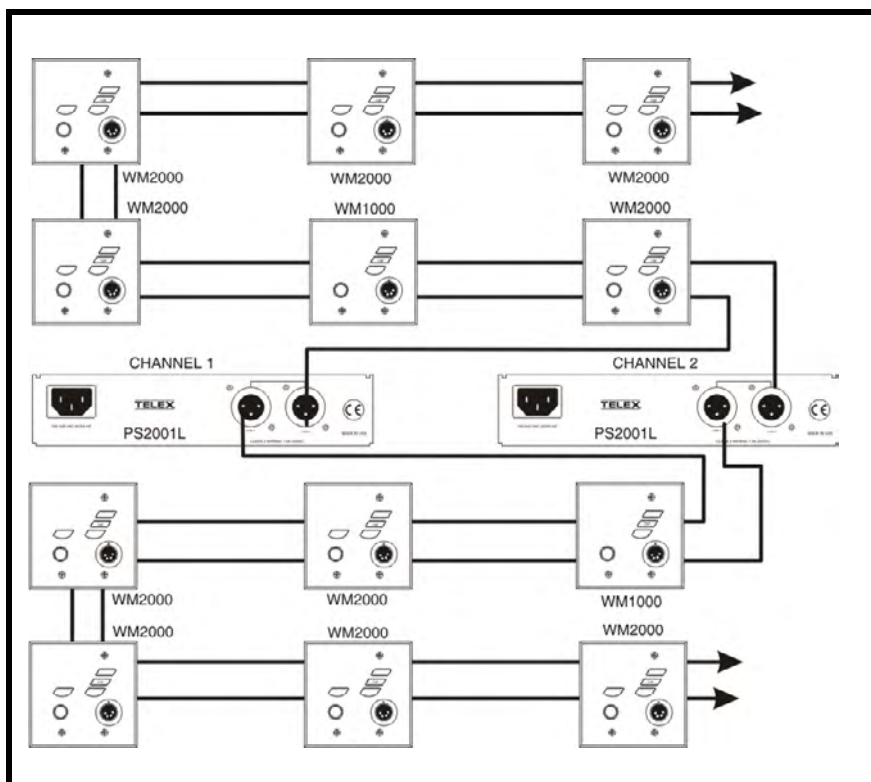


FIGURE 4. A two-channel intercom system using two PS2001L power supplies.

Each PS2001L is set to combine mode and it supplies power to one intercom channel only. Each intercom channel is a separate party line, and total current for each channel is limited to 2 amps. Note, both WM1000 and WM2000 Intercom Stations may be connected, depending on each locations need to communicate with one or two intercom channels. For WM1000 connection details, refer to Figure 6, for the WM2000 refer to Figure 7.

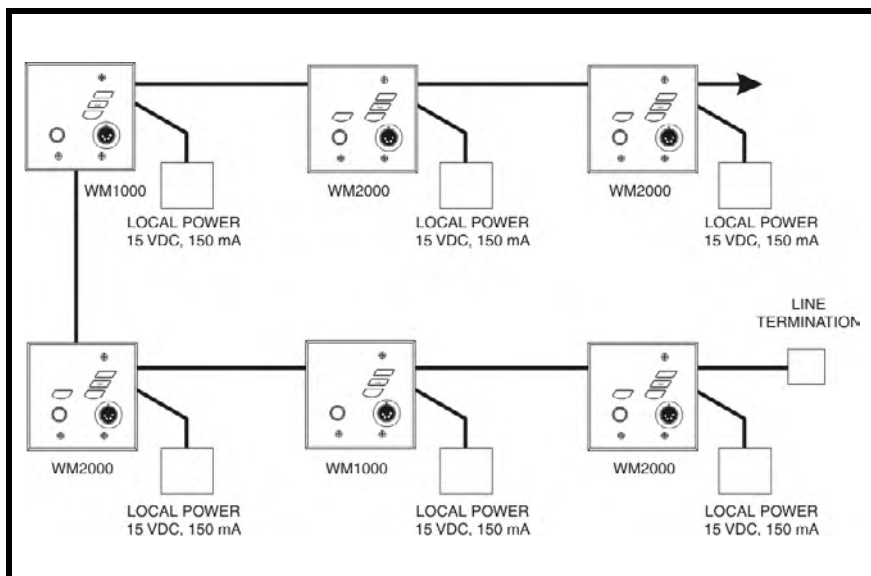


FIGURE 5. *Locally powered intercom system*

An example of an intercom system using all local powered stations, with no power being distributed on the intercom channels (dry lines). WM2000 stations are shown, but WM1000 stations by also be used. Since an Audicom power is not used, the install must connect a line termination somewhere in each channel for proper operation. The required line termination is shown in Figure 8.

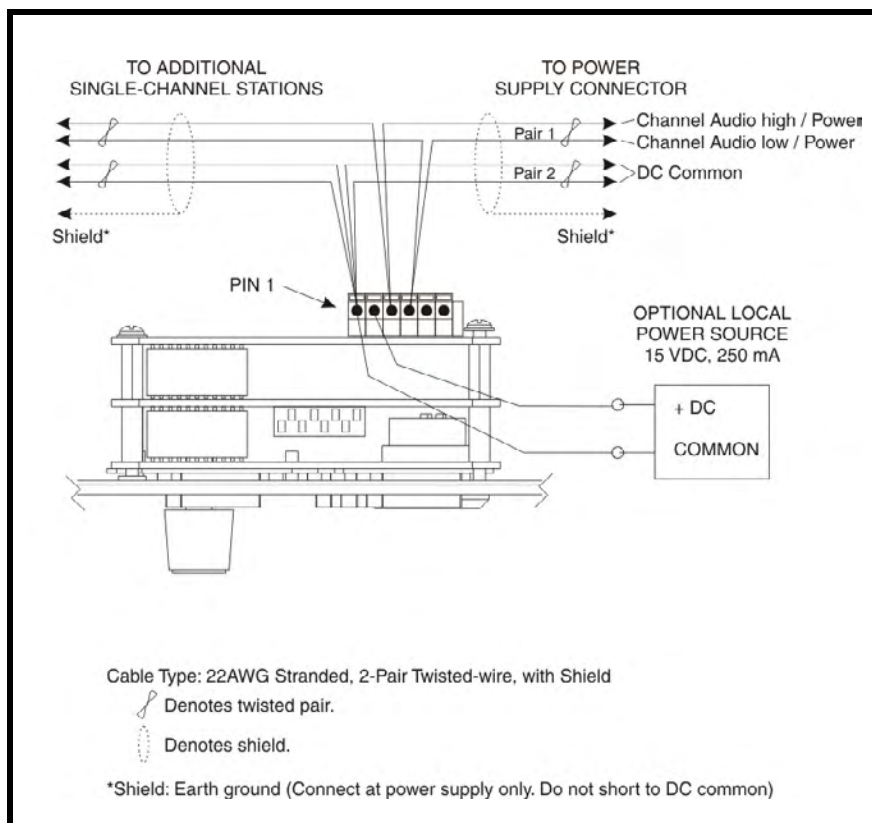


FIGURE 6. Audiocom mode connections for WM1000 Intercom Station.

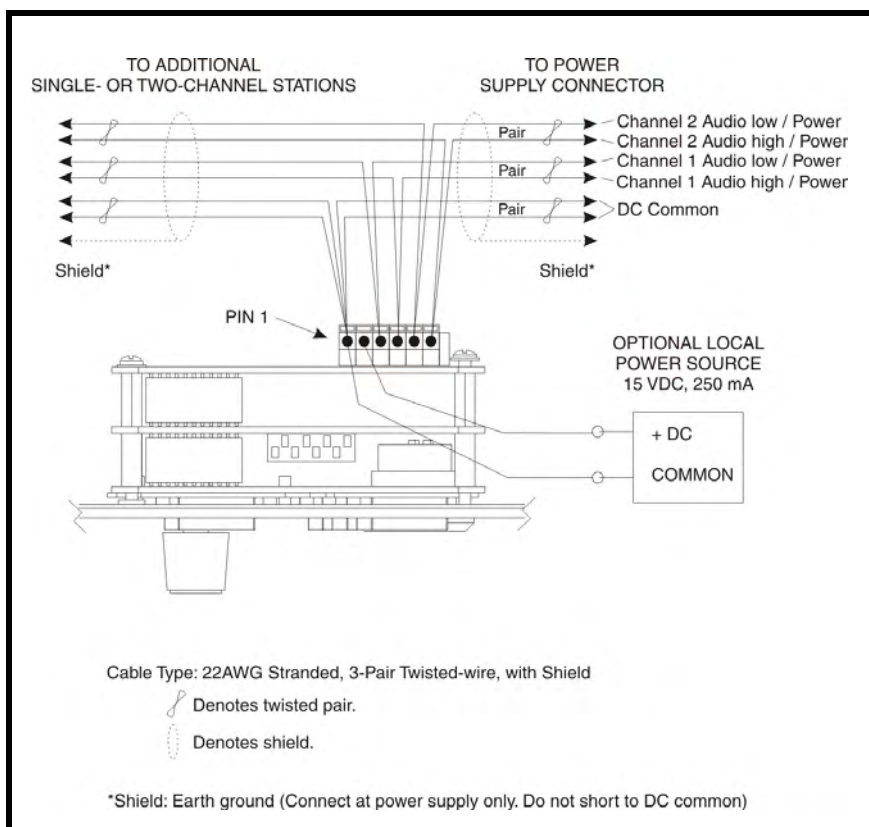


FIGURE 7. Audiocom mode connections for a WM2000 Intercom Station

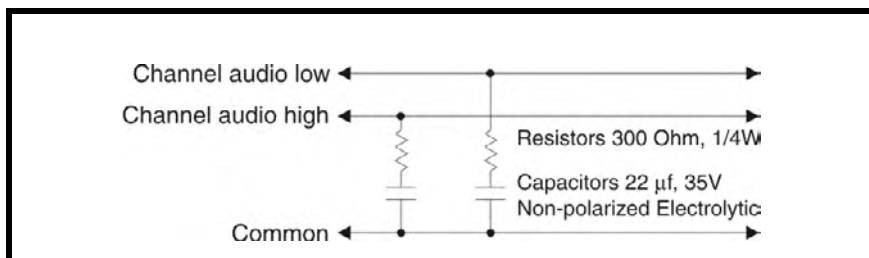


FIGURE 8. Audiocom mode line termination for dry line operation (one required for each channel).

Operation

Channel Select (WM2000 Only)

To **change the WM2000 channel**, do the following:

- > Tap the **Ch Select key** to select channel 1 or 2.
The key is green when channel 1 is selected and red when channel two is selected.

Receiving Calls

When there is an incoming call signal the Call key flashes red. There is also a beep tone in the headphones if the beep feature is activated, see “Incoming Call Beep (DIP Switch 3)” on page 6.

Incoming call indication is provided only for the currently selected channel on the WM2000 unit only.

To **receive calls**, do the following:

1. Turn on the **talk and listen keys** to begin your conversation.

NOTE: You can turn the talk and listen keys on in either momentary or latched mode. For latched operation, tap the key to turn it on. Then, tap it again to turn it off, when finished.

Calling an Intercom Channel

To **make a call**, do the following:

1. Select the desired **intercom channel** (WM2000 only).
2. Press and hold the **call key**.
An inaudible call signal will be sent, and the Listen key automatically turns on.
3. Release the **call key** and activate the **talk key** when a call is received.
4. Turn **off** talk and listen keys to end the conversation.

Unbalanced Mode

To use the **WM1000/2000** in a **Clear-Com Intercom System**, do the following

1. Set SW1 to the **UNBAL** position.
2. Set DIP switch 2 to the **Closed** position.
3. Connect the **Clear-Com channel wires** using the Unbalanced Mode Intercom Channel pin-out information listed in the “Specifications” on page 19.

Specifications

General

Power Requirements

Phantom Power: 24VDC nominal (30VDC), 150mA

Local Power: 15VDC, 150mA

Dimensions:

Mounts in a standard 2-gang electrical box

Environmental Requirements

Storage: -20°C to 80°C; 0% to 95% humidity, non-condensing

Operating: -15°C to 60°C; 0% to 95% humidity, non-condensing

Dynamic-Mic Headset

Microphone:

150 to 500 Ohm, dynamic (balanced or unbalanced)

Headphones

150 to 600 Ohm, monaural

Connector Type: XLR-4M

Pin 1 - Microphone Low

Pin 2 - Microphone High

Pin 3 - Headphone High

Pin 4 - Headphone Low

Intercom Channels Balanced Mode (SW1 set to BAL position)

Output Level:

1 Vrms nominal

Input Impedance:

300 Ohms

Bridging Impedance:

greater than 5,000 Ohms

Sidetone:

35dB adjustable range

Call Signaling:

Send: 20kHz \pm 100Hz, 0.5Vrms \pm 10%

Receive: 20kHz \pm 800Hz, 100mVrms \pm 10%

Mic-Kill Detect Frequency:

24kHz \pm 800Hz, 100mVrms

Noise Contribution:

less than -70dB

Common Mode Rejection Ratio:

greater than 50dB

Connector Type: Six-position terminal block with screw-wire clamps

Pin 1 Audio and DC Common

Pin 2 Local power (15VDC, 150mA)

Pin 3 Intercom channel 1 audio low +24VDC phantom power

Pin 4 Intercom channel 1 audio high +24VDC phantom power

Pin 5 Intercom channel 2 audio low +24VDC phantom power

Pin 6 Intercom channel 2 audio high +24VDC phantom power

Intercom Channel, Unbalanced Mode (SW-1 set to UNBAL position)

Output Level

0.707VRMS \pm 10%

Input Impedance

200 Ohms

Bridging Impedance

greater than 5,000 Ohms

Sidetone

-40dB, 35dB adjustable range

Call Signaling

Send 11 \pm 3VDC

Receive 4VDC minimum

Connector Type - Six-position terminal block with screw-in wire clamps

Pin 1 Common

Pin 2 Local power (15VDC, 150mA)

Pin 3 Channel 1 24-30VDC input

Pin 4 Channel 1 intercom audio high and DC call

Pin 5 Channel 2 24-30VDC input

Pin 6 Channel 2 intercom audio high and DC call

